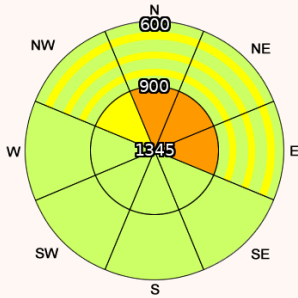


Avalanche Hazard Forecast - FOR PERIOD 18:00HRS Wed 15/01/2020 TO 18:00HRS Thu 16/01/2020



Hazard Level	Avalanche Probability
Very High	Natural and human triggered avalanches will occur. Numerous very large, often extremely large natural avalanches can be expected.
High	Natural and human triggered avalanches will occur. In some cases, numerous large, often very large sized natural avalanches can be expected.
Considerable	Natural and human triggered avalanches possible, in some cases large, in isolated cases very large sized natural avalanches are possible.
Moderate	Very large sized natural avalanches are unlikely. Human triggering possible in indicated steep places.
Low	Only small and medium sized natural avalanches are possible. Human triggering possible in steep, extreme terrain.

Forecast Weather Influences

Winds will remain strong and will back towards the South. The freezing level will rise to 1300m with heavy precipitation

Forecast Snow Stability and Avalanche Hazard

As the freezing level rises early on Thursday, the snowpack will become increasingly unstable. Avalanches are likely, notably on steep North, North-East and East aspects above 900m. Cornices will also be unstable above these aspects. At lower elevations, the snowpack will thaw and consolidate. The avalanche hazard will be Considerable

Observed Avalanche Hazard - Wed 15/01/2020

Observed Weather Influences

Storm force South-Westery winds over the summits and persistent precipitation with the freezing level rising gradually to 900m during the day.

Observed Snow Stability and Avalanche Hazard

Large areas of unstable windslab have formed in areas sheltered from the South-West winds. Greatest accumulations are on North, North-East and East aspects above 900m. The snowpack is gradually thawing at lower elevations. The avalanche hazard is Considerable

Mountain Conditions

Observed Mountain Travel Conditions

Storm force winds and persistent precipitation

Comments

Remaining windy and unsettled through out Thursday